<u>Criteria for Picking Top 100 Fictional (Fantasy) Courses</u>

I knew going in in this would not be an easy task. With over 1,200 courses (and more being created) there is a **LARGE** amount of courses to evaluate. Therefore, there are probably favorites from every player that did not make this list. So, here is how I did it:

First of all, I eliminated all the **REAL** course renditions. If those courses are done correctly and the lay out of the holes is correct, then (in my opinion) they should all be highly rated.

Secondly, I relied on three sources:

1. <u>Dar's A List</u> of courses which is available to download here: https://www.golfsimclubhouse.com/pga2000/files/utilities/pga2000_dars_a-list_courses.zip
2. <u>Indy Anna Jones'</u> spreadsheet of courses (libraries included also) which is available here: https://www.spicegolf.com/files/indys_spreadsheets.zip
3. <u>Steve Horn's A List Course's current</u> which can be viewed here: https://www.golfsimclubhouse.com/forum/viewtopic.php?t=1415

The format for the web pages will be similar to the Real Course Renditions list I have done except that I am adding an extra column. That column will be a Rating one. In the list that Indy Anna Jones created, each course was given a rating by other golfers. So, part of my criteria will be based on those ratings. I deem that any course which gets over an 8.75 from her list would be considered a very good to excellent course and worthy of downloading and playing. For Steve Horn's list, I have taken his ratings and made them decimal...i.e....99 A+ would be 9.9. Dar's A List doesn't have a rating system and those courses will be rating N/A.

These courses will not be listed in any particular order. So, that is it...I hope you enjoy this list and will give these courses the once or twice over!!